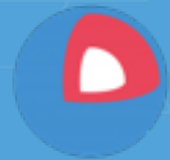


# Improve Performance of Go Program

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# About Me

## Work Experience

- Cloudera, Big Data
- CoreOS, Container

## Open Source Experience

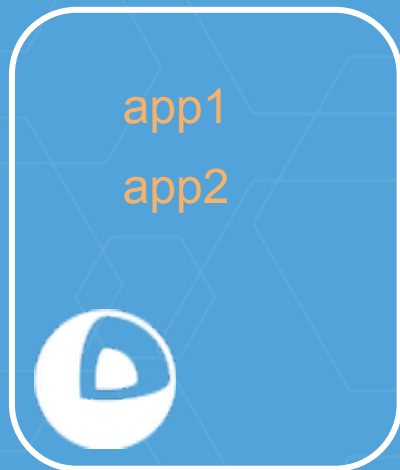
- etcd, ZooKeeper
- Kubernetes



# CoreOS

Modern, minimal OS

Self updates with atomic and seamless workflow





# CoreOS

Modern, minimal OS

Self updates with atomic and seamless workflow



Updating...





# CoreOS

Modern, minimal OS

Self updates with atomic and seamless workflow



Updated!



magical  
orchestrator

app1  
app2



app3



app4







# Chubby

## At the Heart of Google

**The Chubby lock service for loosely-coupled distributed systems**  
Mike Burrows, Google Inc.

**Abstract**

the Chubby lock ser-  
viced maintained lock-  
ing as for

example, the Google File System [7] uses a Chubby lock  
to appoint a GFS master server, and Bigtable [3] uses  
Chubby in several ways: to elect a master, to allow the  
master to discover the servers it controls, and to permit  
clients to find the master. In addition, both GFS and  
Bigtable use Chubby as a well-known and available loca-  
tion for a small amount of meta-data; in effect they  
use Chubby as a root of their distributed data struc-  
tures. Chubby locks to partition work (at





Configuration Storage

Cluster State Storage

Distributed Coordination



# Core Mission

Reliable and Highly Performant Infrastructure  
For Everyone

## OPEN SOURCE



Core OS



etcd



rkt



flannel



kubernetes

## ENTERPRISE



TECTONIC



QUAY

# Performance Is Paramount

Without high performance, we couldn't achieve our goal.

Improving performance is part of daily job:

- Overall system runs faster
- Memory footprint becomes smaller

# A Core Day: Improve Performance of Go Program

Tasks completed!

**What Did We Learn?**

# Finding Bottlenecks Is Easy in Go

## Benchmarking, Profiling

**Focus on Real Problems**



# Tips to Optimize Performance

## Algorithm

- Can I reduce the Big O time complexity?

## System Internals

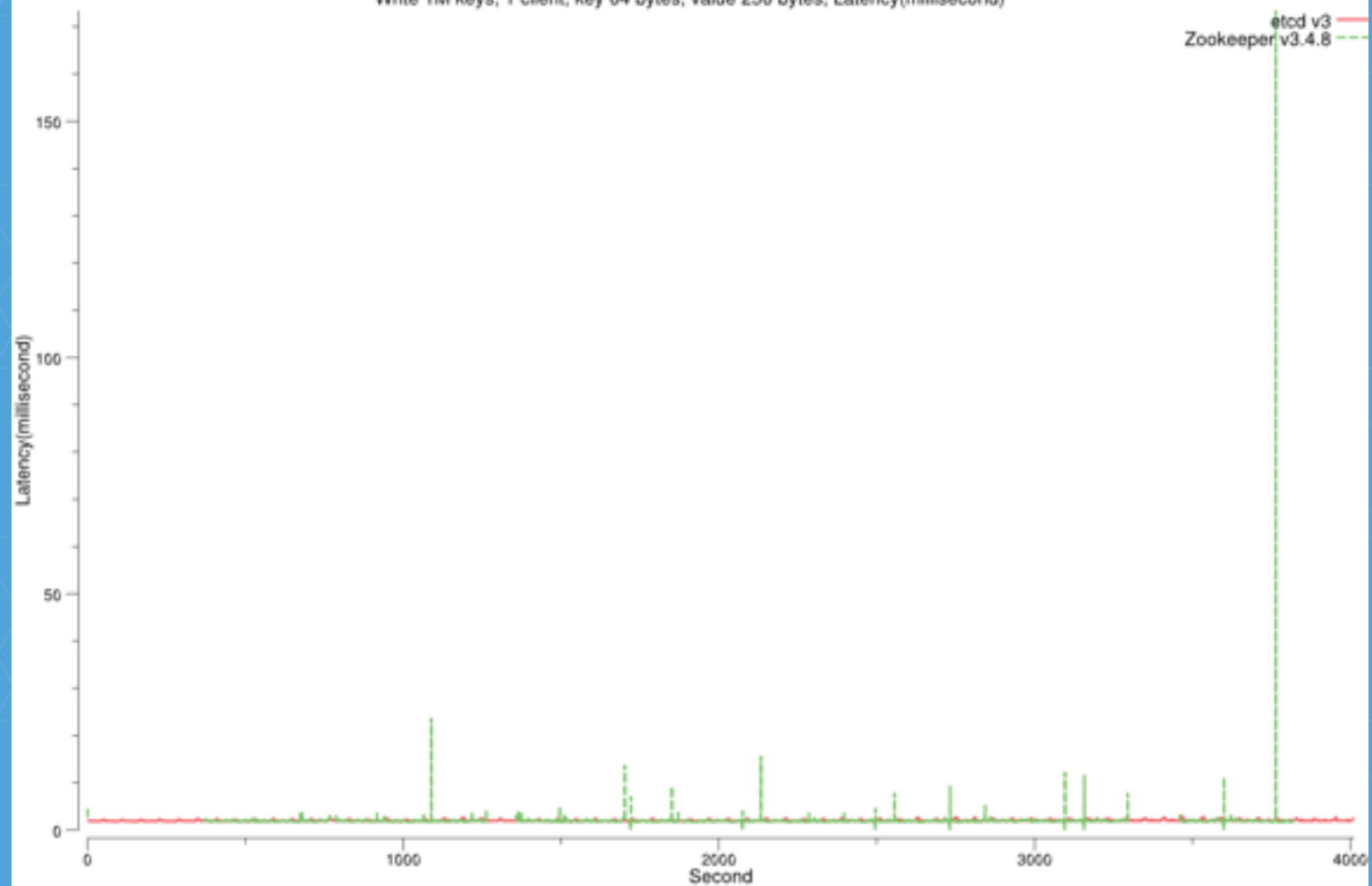
- Is my program cache-friendly?
- Are there too many temp objects and pressing GC?

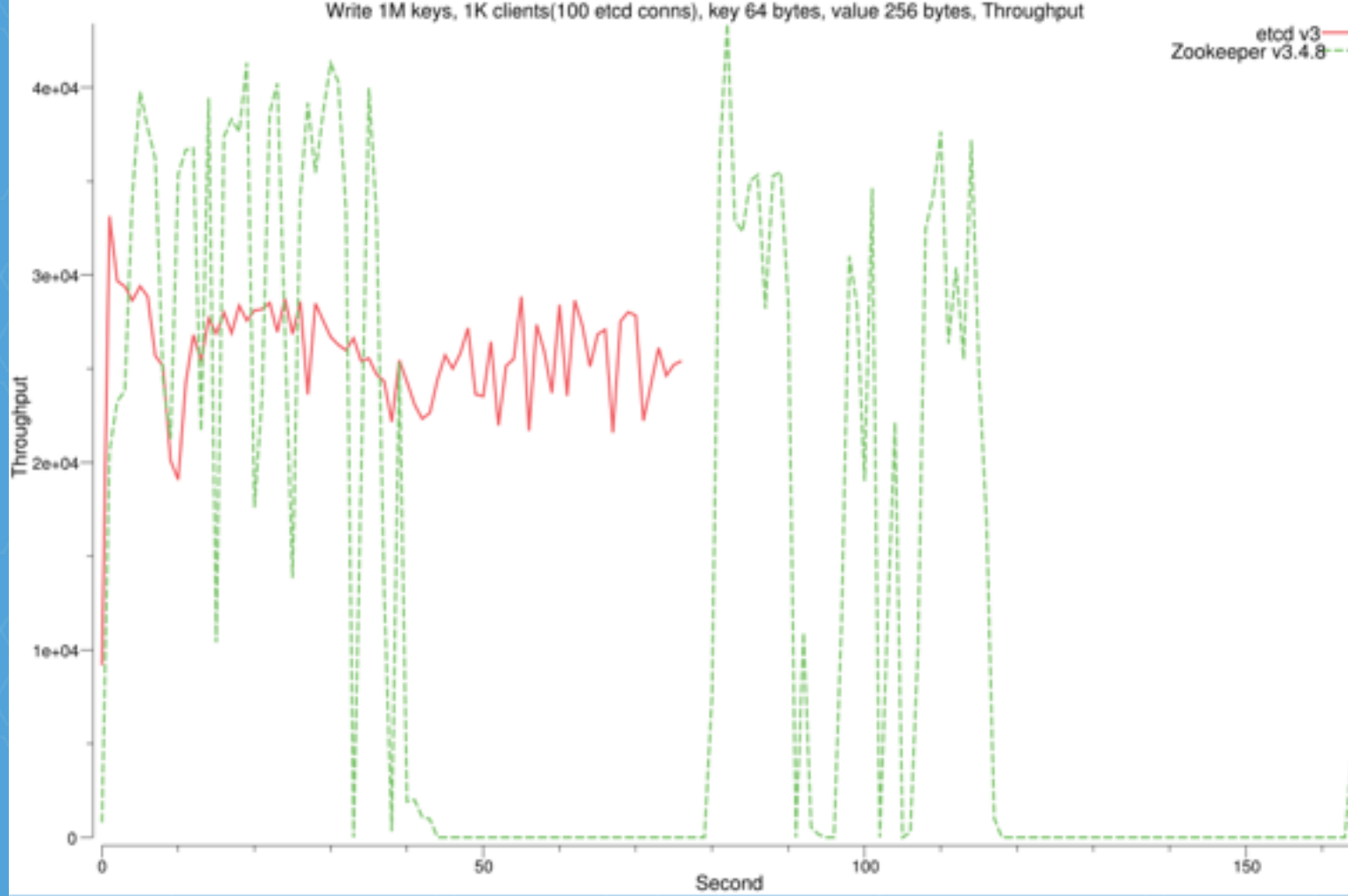
## Parallelism

- Can I parallelize my program, or a function?

**Avg Throughput  $\neq$  SLO**

Write 1M keys, 1 client, key 64 bytes, value 256 bytes, Latency(millisecond)

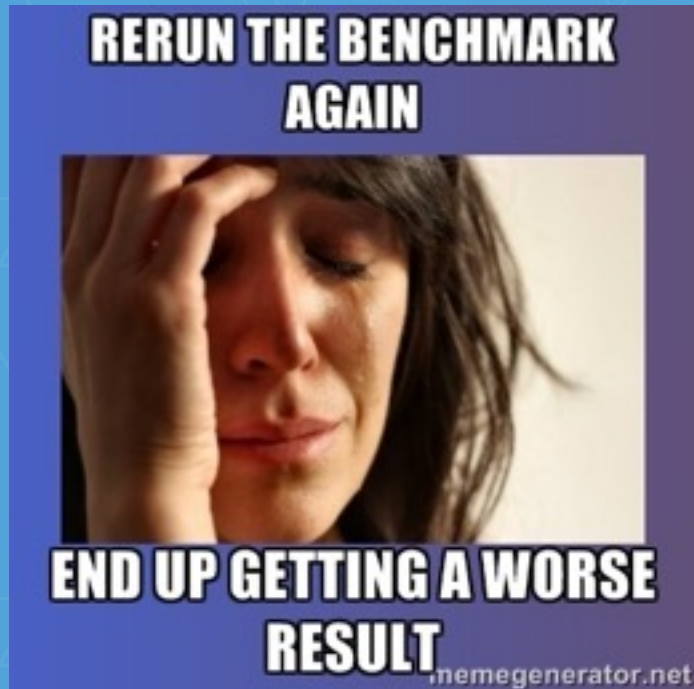






“I think it would be fairly easy to make the generated programs 20% smaller and 10% faster.”

— khr

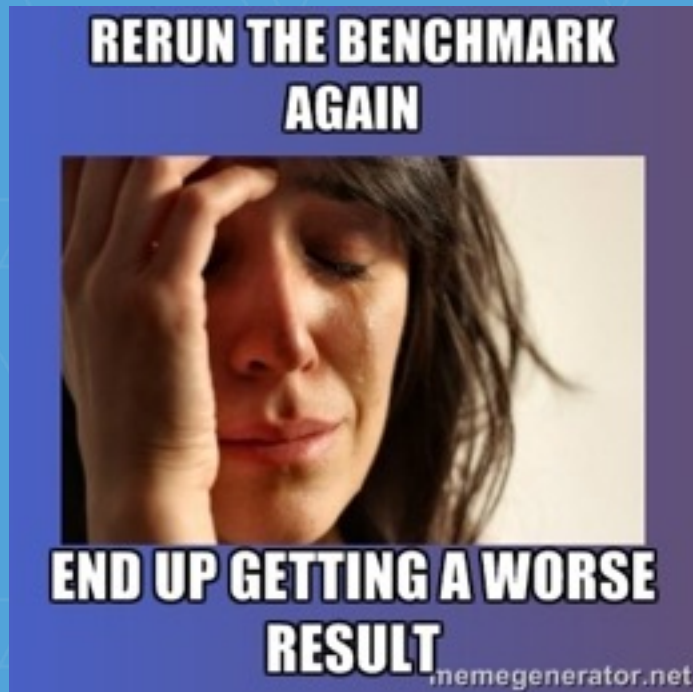




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“I think it would be fairly easy to make the generated programs 20% smaller and 10% faster.”

— khr

# Distributed Systems

# End-to-end Testing

The only guarantee of cloud: Your instance will be  
gone



# End-to-end Testing

## Density Test

- How fast can your cluster run?

## Failure Test

- How resilient is your cluster?

## Conformance Test

- Are all your clusters configured the same and correctly?

# Simulated Testing

# Simulated Testing

Agility and Efficiency

Reproducibility

Get Rid of Noise

Focus on Key Component

# Understand Your Use-case

Low latency? Consistency?

# Design For growth

How many users? How much QPS/SLO?



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Core OS



etcd



kubernetes



rkt



**TECTONIC**